

# ABSTRACT OF THE DISCLOSURE

First stage mastery information is for mastering a first stage of a game. Similarly, second stage mastery information is for mastering a second stage of the game. Further, the  $n^{\text{th}}$  stage mastery information is for mastering the  $n^{\text{th}}$  stage of the game. In relation to mastery status flags, when only the first stage flag assumes "1," a game mastery support apparatus detects that the first stage has already been mastered, and distributes second stage mastery information ("b").

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